

## .Rule Changes/Clarification 2025

Rules that still need to be updated. Jr Late Models/Bone Stocks/Mini Stocks

### **General Rules**

#### Previous:

14. No owners, mechanics or crew members are allowed on the racing surface

#### New:

14. No owners, mechanics or crew members are allowed on the racing surface **while the track is considered "Hot"**.

#### Added:

19. When the race event has been completed, and there is a question or need for clarification on calls or decisions made during the racing event, contact the Race Director AT THE END OF THE NIGHT'S EVENTS.

UNDER NO CIRCUMSTANCES ARE ANY DRIVERS, CREW MEMBERS OR FAMILY MEMBERS ALLOWED TO ENTER THE TOWER AT ANY TIME WHILE RACE EVENTS ARE IN PROGRESS.

#### Added:

\*Leader of the restart is not permitted to lag back behind the outside car (or inside car if choose cone applies) in hopes of gaining an advantage inside the restart box. This rule also applies to cars behind the first row. Leaving a car length of space between yourself and the row in front of the driver in hopes of gaining an advantage is not permitted.\*

#### Added:

22. b) If a restart is called back after choose cone has been completed. Cars will remain in formation, doubled-up

#### Added:

Black Flag Mechanical - Pay and Points.

Black Flag Rough Driving - No Pay/No Points.

Disqualification due to tech - No Pay/No Points

Clarity with Race Director/Starter at end of Racing Event if unclear which flag was given.

#### Removed:

Qualifying Heat

Starting position in qualifying heats will be assigned by the head scorer based on a number drawn at the pit entry gate at the beginning of the night. This number draw is only used for your positioning in the heat race. **A SINGLE 12 LAP** heat format system will be used. This Format will make pill draws that much more important. top 75% of the field will qualify for their handicap.

Removed:

Nightly Heats will determine the starting position for the Feature with the 1st heat determining the inside row and the 2nd heat determining the outside row.

1st Heat = 1,3,5,7,9,11,13,15,17,19,21,23

2nd Heat = 2,4,6,8,10,12,14,16,18,20,22,24

Mods/Pro Late will Qualify via Time Trials

Time Trials line up will be determined by pill draw.

Removed:

**Jr. Late Models: 75% of the field will qualify for their handicap by heat finish.**

**8 Lap Heat Races - 15 Laps Feature**

**Bone Stock: 75% of the field will qualify for their handicap by heat finish.**

**10 Lap Heat Races - 20 Laps Feature**

**Mini Stock: 75% of the field will qualify for their handicap by heat finish..**

**10 Lap Heat Races - 25 Laps Feature**

**Super Stocks: 75% of the field will qualify for their handicap by heat finish.**

**10 Lap Heats - 30 Laps Feature**

**Hot Rods: 75% of the field will qualify for their handicap by heat finish.**

**10 Lap Heats - 35 Laps Feature**

**Modifieds: 75% of the field will qualify for their handicap by heat finish.**

**Time Trials - 50 Laps Feature**

**Pro Late Models**

**Time Trials - If single feature 50 Laps, If double feature 35 Laps each**

**15 Cars in heats, 12 will qualify**

**20 Cars in heats, 15 will qualify**

**24 Cars in heats, 18 will qualify**

**Cars that do not qualify for their handicap will be lined up behind the qualified cars by how they finished in their heat.**

Removed:

## **2. Percentages:**

- Percentage is calculated by dividing the total points accumulated by the each of three (3) nights you competed.
- Numbers will be drawn for the first, second and third night to make percentage.
- The definition of nights run is - you would have to be at the speedway and have competed in at least one race event.
- 100 points will be added to the driver's points for percentage purposes only for every night he/she fails to show ready to compete with a tech and safety approved race ready vehicle.
- New drivers starting part way through the season will receive 100 points for every night (for percentage purposes) they missed prior to their arrival. Percentages in this case will be calculated on the nights the speedway has run not the nights the driver has participated.
- Any penalty points for disqualifications (I.E. Tech Infraction, on track incidents-Black Flags and behaviour or suspension penalties) will be added to your points for percentage purposes only.

Removed:

17. All NASCAR points earned by a substitute driver MUST go to the substitute driver. NASCAR points are non-transferrable and are awarded only to the driver of the car for that event.

Added:

### **Qualifying Heats - 12 Laps per heat (10 Laps for Jr Late Models)**

For the first two weeks of the season for each division (excluding Pro Late Models/Modifieds) starting positions in the heats will be determined by pill draw. First heat will determine the inside row of the feature. Second heat will determine the outside row of the feature. Top qualifier from the first heat will draw a pill from 1 to 8 for an invert for the starting line-up of the feature.

**If there are 3 heats in any division, the feature line up will be determined by points awarded in heat. (finishing position) with heat 1 taking pole followed by heat 2 then heat 3**

**Example:**

Row	Inside Row	Outside Row
Row 1	Heat 1	Heat 2
Row 2	Heat 3	Heat 1
Row 3	Heat 2	Heat 3
Row 4	Heat 1	Heat 2
Row 5	Heat 3	Heat 1
Row 6	Heat 2	Heat 3

**3rd Nightly event per division event onwards.**

**No Pill Draw. Nightly sign in at the tech garage is still required.**

Qualifying Heats will be determined by a points average over the previous 2 weeks.

Heat 1 will be determined by the highest points total drivers until half of the attending drivers have been allocated.

Heat 2 will be determined by the rest of the attending drivers.

If uneven car count is present heat 2 will have fewer cars

Both will be inverted for the starting order of the Heats.

New drivers (visiting drivers) will be scored as if they won everything (200 Points) in the past two weeks being the tailing car in the First Heat.

*Example.*

*Top driver of the 2 previous two weeks was 77, There were 16 cars in attendance for the racing event. 8 cars in each heat. 77 will start 8th in heat 1*

**Determining Feature Line-ups.**

Finishing order in Heat 1 determines the second half of the feature.

Finishing order in Heat 2 determines the first half of the feature.

There will be no penalty for new drivers (visiting drivers) on the starting order of the feature.

New drivers start where they qualify.

Black Flag Rough Driving or DQ's in tech will count as if 100 points were awarded to that driver that night.

Black Flag Mechanical has no penalty

**High car count 3rd Night event onwards**

Qualifying Heats will be determined by a points average over the previous 2 weeks.

Heat 1 will be determined by the highest points total drivers until one-third of the attending drivers have been allocated.

Heat 2 will be determined by continuing to allocate drivers until another one-third of the field has been placed.

Heat 3 will have all remaining drivers allocated.

If uneven car count is present heat 3 will have fewer cars

All heats will then be inverted for the starting order of the Heats.

There will be no penalty for new drivers (visiting drivers) on the starting order of the feature.

New drivers start where they qualify.

Black Flag Rough Driving or DQ's in tech will count as if 100 points were awarded to that driver that night.

Black Flag Mechanical has no penalty

### **Determining Feature Line-ups.**

Finishing order in Heat 2 determines the first third of the feature.

Finishing order in Heat 1 determines the second third of the feature.

Finishing order in Heat 3 determines last third of the field

There will be no penalty for new drivers (visiting drivers) on the starting order of the feature.

New drivers start where they qualify.

Black Flag Rough Driving or DQ's in tech will count as if 100 points were awarded to that driver that night.

Black Flag Mechanical has no penalty

### **Qualifying Pro Late Models First 2 events**

Time Trials determined by pill draw. Highest pill draw is first to appear for time trials.

### **Pro Late Models starting Line up**

Fastest to slowest in Time Trials. Fastest driver of time trials pulls a pill from 1 to 8 for an invert for the start of the feature.

### **Qualifying Pro Late Models 3rd event onwards**

#### **No Pill Draw. Nightly sign in at the tech garage is still required.**

Previous 2 week point average will determine the starting line up for time trials. Highest scoring driver will appear first for time trials.

#### **Starting Lineup for Features. Pro Late Models**

Top 8 drivers from time trials will qualify for their points total for the previous 2 weeks. Driver with the lowest point of those top 8 will start pole for the feature with positions 2-8 will be determined in the same manner with lowest to highest points from the previous 2 events.

Position 9 onwards will line up as they finished in their time trials.

New Drivers (Visiting drivers) will be treated as if they won everything (200 points) in the past 2 events. If they qualify in the top 8. They will start the feature 8th. No other penalty will apply to them.

Black Flag Rough Driving or DQ's in tech will count as if 100 points were awarded to that driver that night.

Black Flag Mechanical has no penalty

## **Super Stock**

Reworked Super Stock Rule Package for easier location of rules.

Table of Contents for easy references

Previous:

**3.5. Hood, Trunk & Spoiler:** A maximum of 4 non- adjustable braces allowed on spoiler.

New:

**3.5. Hood, Trunk & Spoiler:** A maximum of 4 braces allowed on spoiler.

Springs:

Previous

**33. Springs:** Stock type springs, 4" minimum diameter. Non-Pig-tail springs permitted.

New:

### **Springs**

32. Stock type springs 5" minimum diameter. Non-Pig tail springs permitted. No coil binding permitted. Spring pockets in lower control arms must remain shock and un-altered. Coil bind inspection will be;
- Front of car will be inspected with driver in car on  $\frac{3}{4}$  inch boards and pushing down until noise is on the ground by crew members
  - The rear of the car will be inspected with the driver in the car by measuring the rear spring then compression 2  $\frac{1}{2}$  inches.

Previous:

**4.4 Front Suspension:** One (left or right) lower control arm can be lengthened or shortened up to 1" to achieve desired camber, measurement will be from center of lower ball joint to centerline of inner mounting points and must have no more than a 1" variance from stock **length** (longer or shorter).

New:

**4.4 Front Suspension** One (left or right) lower control arm can be lengthened or shortened up to 1" to achieve desired camber, measurement will be from center of lower ball joint to centerline of inner mounting points and must have no more than a 1" variance from stock **location** (longer or shorter)

## **Hot Rods**

\*Table of Content added for easy references\*

Added:

### **13. Front Suspension**

13.6 Spindles must be OEM type cast iron or Howe 344 GN cast iron with welded steering arms. Thinkpath Design (Scott Shaw) builds a direct replacement for the Howe 344 GN spindle which is no longer produced therefore allowed as direct replacement.

### **43. Weight**

Previous:

43.5 Tube Clip cars 50 Lbs penalty

New:

43.5 Stock Clips cars 50 Lbs weight break

## **Modifieds**

Table of Content added

Added:

16.2 Quick Change allowed

16.3 OMRS cars from 2024 or earlier will be permitted to use a 9" Ford rear end for 2025. (exclude quick change), 16.1 and 16.2 applies

## **Pro Late Models:**

Table of Contents added.

### Previous:

Car Numbers:

16.1 Numbers must be on the roof, readable from the right side of the car and both doors, at least 18" high and 3" wide. All numbers must be dark on a light background, or light on a dark background. **No gold, silver, metal flake or trick numbers.** A number must be placed on the front of the car, below the left headlight cover. Car Numbers:

### New:

Car Numbers:

16.1 Numbers must be on the roof, readable from the right side of the car and both doors, at least 18" high and 3" wide. All numbers must be dark on a light background, or light on a dark background. A number must be placed on the front of the car, below the left headlight cover.

### Previous:

**Shocks:**

The following shocks will be permitted for competition.

Any steel bodied gas race shock with a retail price no greater than \$200.00 CDN. The QA1 62 series, and aluminum threaded body, non-adjustable shock will also be permitted for competition.

Pro Shocks rebound only adjustable smooth and threaded body shocks. PART #

### New:

## **Shocks Front/Rear**

Option A; Bilstein AS2 Series: Non-adjustable & Rebound adjustable Bilstein AS2 shock approved. 7&9 Inch shaft lengths only.

Unaltered stock Bilstein AS2 - 46MM linear or digressive pistons only.

Part # E4-B46-20SNDT - Linear - 12MM Shaft

Part # E4-AK1-Z024A01 - Digressive - 12 MM Shaft

Part # E4-B46-20SNCT - Linear - 8MM Shaft

Part # E4-AK1-Z033A00 - Digressive - 8 MM Unaltered stock 7&9-inch

Bilstein AS2 non-adjustable or single adjustable shafts only.



Must use unaltered stock Bilstein AS2 valving shims.  
All Bilstein AS2 shocks components must be unaltered and stock Bilstein AS2 components.  
Option B:  
Any steel bodied gas race shock with a retail price no greater than \$250.00 CDN.  
The QA1 62 series and 63 series, and aluminum threaded body, NON-adjustable shock will also be permitted for competition.  
Pro Shocks rebound only adjustable smooth and threaded body shocks.  
PART # "PROAC" or "PROA" permitted.

#### **46. Carburetor:**

##### Previous:

Crate engines: Must use Holley #80541-1. Carb must be unaltered & pass "go-no go" test. Maximum gasket thickness is .065". 602 crate engine allowed carb spacer (See 602 Engine Package).

##### New:

All engines: Must use Holley #80541 Carb (zinc or cast aluminum) must be unaltered & pass "go- no-go" test. Maximum gasket thickness is .065". "602" only crate engine allowed carb spacer (See 602 Engine Package).

#### **39. Fuel Cell**

##### Reworded:

##### Previous:

39.3 Fuel cell must be mounted in trunk area behind area behind firewall, between the frame rails.

##### New:

39.3 - Fuel cell must be mounted within the trunk compartment behind the firewall that separates the driver's compartment ,between the frame rails.

##### Removed:

##### NOTE:

For the 2023 and 2024 race seasons "built" motors will be allowed. The built motor program will be in effect for 2 years only to assist Limited Late Models with a built motor a transition period. The cars with "built" motors must meet all Limited Late

Model rules. If choosing to run a 4-barrel carburetor, must have 1" spacer (Part #: ALL26060) and 1.10 restrictor (Part #: ALL26063) in place.

